

David Philogene

Compositor/Matchmove
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	<p>Responsible for: Compositing, Matchmove, Nuke Projection, CG Water</p> <p>Software: Nuke, Syntheyes, Cinema4d</p>
	<p>Responsible for: Compositing, Matchmove, Modeling, Roto, Nuke Projection, Mattepainting</p> <p>Software: Nuke, Syntheyes, Maya, Photoshop</p>
	<p>Responsible for: Roto, Paint</p> <p>Software: Nuke</p>
	<p>Responsible for: Roto</p> <p>Software: After Effects</p>
	<p>Responsible for: Camera Tracking</p> <p>Software: Syntheyes, Maya</p>
	<p>Responsible for: Compositing, Matchmove, Paint Modeling, Texturing, Lighting</p> <p>Software: After Effects, Matchmover, Maya, Photoshop, Bodypaint</p>